The Lore of Elements

# Abstract

In Time Tempest, everything is created by a composition of 12 elements. Unbeknown to most current elemental specialists, the {Mages} of Tempest, the elements were originally a technology created by the First {Dragons}, who used two primal elements {Vacos; Opacum} to create the 12 current elements. As the knowledge of the first dragons, who in reality were an elitist group of ancient transhumanists faded after the {war of creation}, where the elements were founded. The war happened after the {old ones} realized, that the two primal elements were uncontrollable and created controllable elements, each old one championing one element and trying to establish their element as the dominant one, vying to destroy other elements, the current strengths and weaknesses of elements were also established in that period. Today, the echoes of these old ones live on as the avatars for each element, who are considered a sub-class of the dragons. The elder dragons are the only ones retaining this knowledge, guarding their great secret with envy. The Magisters of Khumpolis are after this knowledge, creating tension between the dragon Kingdom of Sa’ba and the undead of Khumpolis. Of the Sa’ba, only the emperor is an elder dragon, the other elders are often hidden in their lairs.

After the war of creation, the old ones were sealed in prisons in the dreams domain, but they are trying to free themselves. Vincent’s story is the story of the old ones of {Aqua} and {Aura} trying to become free by unleashing the {Fimbulwinter} on the earth through Odin – they are opposed by {Ignes} and {Terra} who whisper to Loki.

The more one learns one element, the higher the attunement to that elements get. At the moment, three skill trees of every element are planned – one offensive, one defensive, and one special, thematic one. Every skill tree has 5 tiers, and every skill can also be learned in 5 tiers. Attunement to one element weakens the attunement to its complementary element {in colour code}.

Every element is weak to its preceding triadic coloured element.

# The Elements

## Opacum [影] Shadow [Black]

The darkness contains no colours but is the canvas. It is destruction that enables creation. The fertile soil from which new life springs. Consuming all, birthing the worlds.

Shadow is one of these two (combination also) [陰影](http://wadoku.de/entry/view/3897503)

## Vacos [気] Void [White]

Light is no colour, but contains every possibility. It is the breath of life.

## Aqua [水] Water [Marine Blue]

## Chaos [混] Mayhem [Yellow]

## Aeternus [幾/長] Eternity [Light Green]

Wrong Symbol on Graphic! / Or choose one of the two symbols. This: [永](http://wadoku.de/entry/view/6120247) {ei from eien} or this: [久](http://wadoku.de/entry/view/4249150)

## Gaia [人] Life [Green]

## Deus [神] Divine [Blue]

## Aura [空] Air [Violet]

## Equilibrium [平] Order [Pink]

## Tempus [期] Time [Purple]

This symbol would be better: [時](http://wadoku.de/entry/view/7769980)

## Machina [機] Machines [Dark Red]

## Diablo [悪] Evil [Light Red]

## Ignes [火] Fire [Orange]

## Terra [世] Earth [Orange-Brown]